TOURNAMENT GAMING METHOD AND SYSTEM

ABSTRACT OF THE DISCLOSURE

In an embodiment of a gaming method, a gaming tournament time of a gaming tournament may be designated, the gaming tournament time having a start time and an end time. Enrollment data may be received from a plurality of players at respective gaming computers, wherein enrollment data corresponding to a first player of the plurality of players indicates the first player wishes to play in the gaming tournament for a first subset of the gaming tournament time. Each of the gaming computers may be enabled for playing at least one game in the gaming tournament during the gaming tournament time, wherein the gaming computer corresponding to the first player is enabled for the first subset of the gaming tournament time. A first winning player may be determined, if any, from the plurality of players based on outcomes of the games played by the plurality of players,. If the first winning player is determined, data indicative of a first value payout to be awarded to the first winning player may be generated.

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